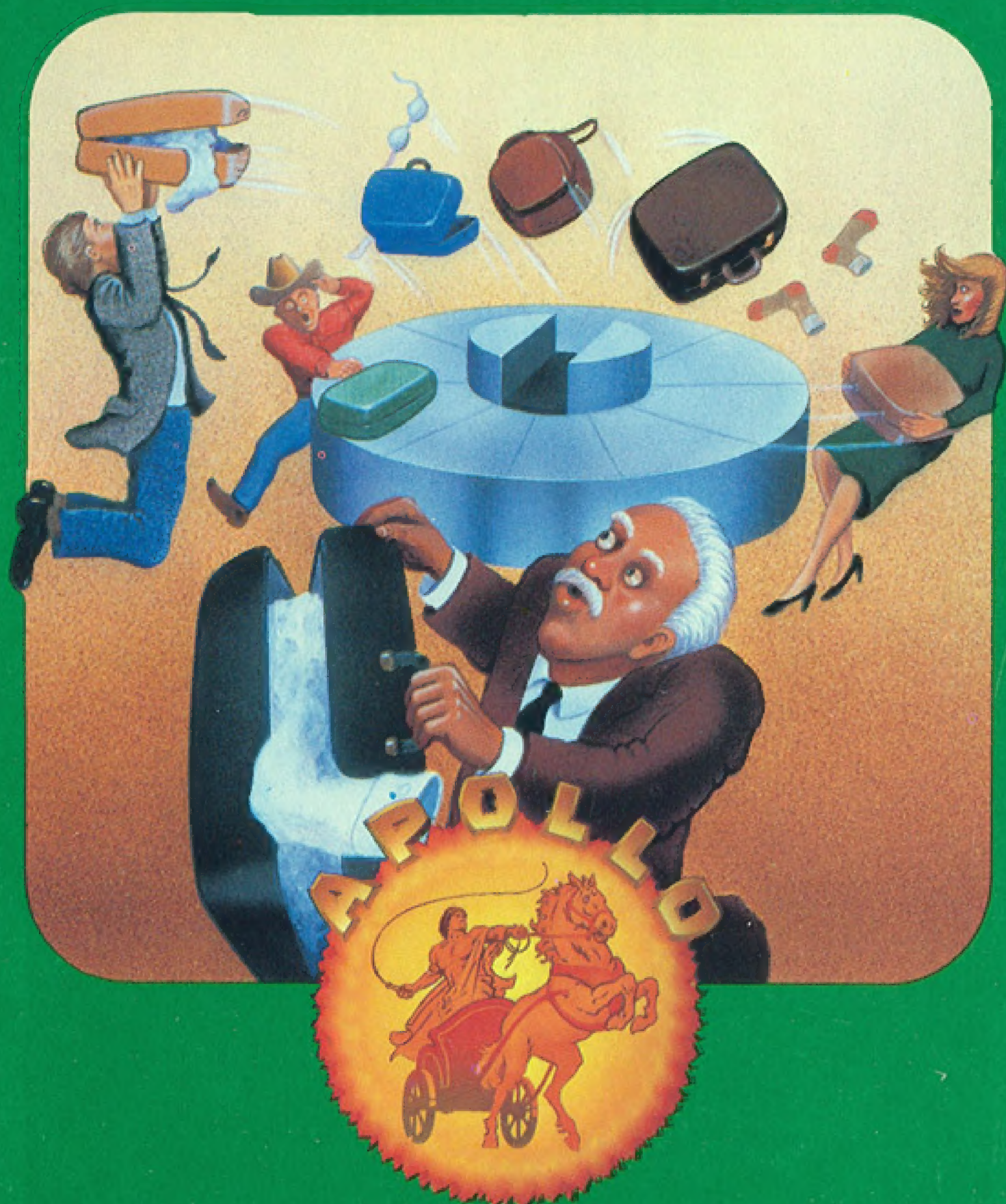


LOST LUGGAGE™

For One or Two Players

*DIRECTIONS INSIDE FOR 6 EXCITING
GAME VARIATIONS*

GAME INSTRUCTIONS



GAMES BY APOLLO, INC.

LOST LUGGAGE

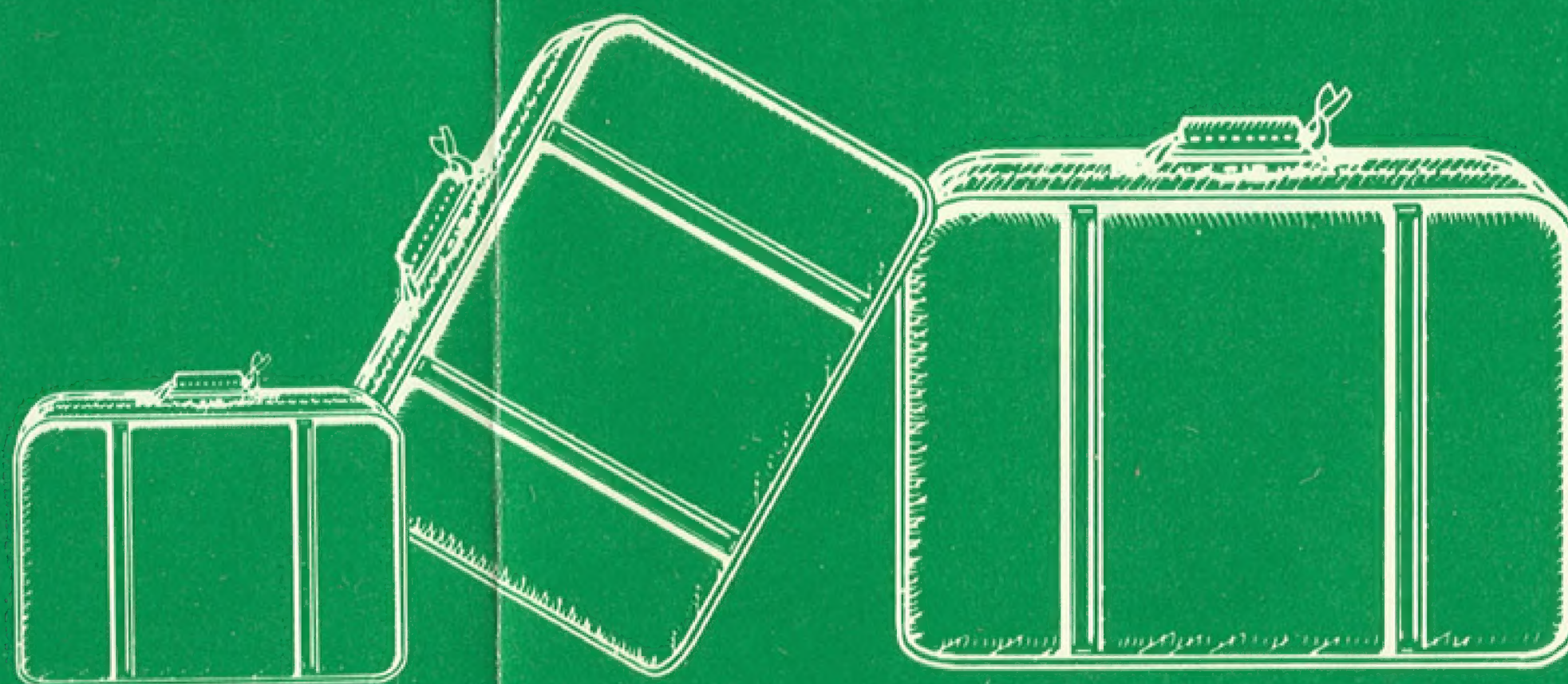
Airplanes land in the background as you attempt to retrieve your luggage from the airport carousel. It suddenly goes amok, throwing off suitcases which you try to catch using the Joystick Controller. If you fail to catch the luggage, it will burst open, spilling out your unmentionables. As the game advances, the torrent of suitcases descending upon you multiplies.

THE SET-UP

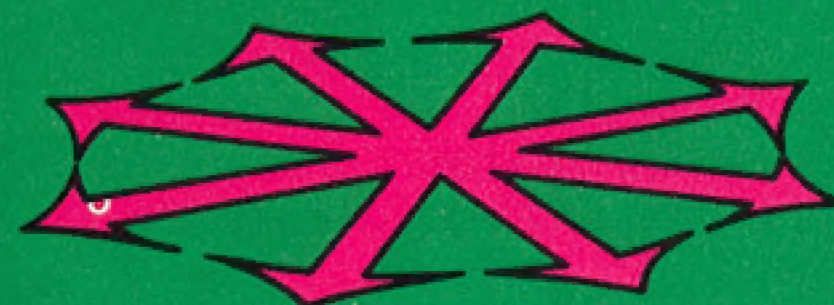
Lost Luggage™ is played with one or two players using the Joystick Controller. Be sure the power is off when you insert or remove the Lost Luggage™ cartridge from your video game system.

THE DIFFICULTY SWITCH

The difficulty switch controls the number of men you have catching suitcases. Placing the switch in the "B" position will give you two suitcase-catchers, while in the more difficult "A" mode, only one man tries to keep your unmentionables from being scattered about the floor.



THE JOYSTICK CONTROLLER



Hold your Joystick Controller so that the red "FIRE" button is in the upper left-hand corner. Use this button to start the game. Use your joystick to move your man (or men) in all eight directions around the baggage claim area.



SCORING

You initially receive four points for each suitcase you catch, but after each wave of suitcases, the difficulty increases and point value for each suitcase increases by one point.

LUGGAGE ALLOTMENT

You start the game with three suitcases already claimed and placed at the bottom of your screen on the left as the carousel goes amok. Every time you miss one of the suitcases thrown off the carousel, you lose one of your already claimed bags. When the last one is gone, or when you miss a terrorist suitcase, the game is over.

OPTIONS

In the two player option, players alternate with each wave. In the suitcase control option, the players control the direction the suitcases are thrown during their opponent's turn by moving their joysticks. In the terrorist suitcase option, there are random black terrorist suitcases among the baggage showering down upon you. If any of them strike the floor, your game ends immediately and explosively.

GAME MENU

GAME NUMBER		1	2	3	4	5	6
# PLAYERS	1	Blue			Blue		
	2		Orange	Orange		Orange	Orange
TERRORIST SUITCASE	YES				Pink	Pink	Pink
	NO	Yellow	Yellow	Yellow			
SUITCASE CONTROL	YES		Orange			Orange	
	NO	Blue		Blue	Blue		Blue

There are 6 exciting variations of Lost Luggage™. Select your favorite with the game select switch on your console choosing from any of the variations shown above on our game matrix.

LIMITED 90-DAY WARRANTY

Games by Apollo™ warrants to the original consumer purchaser that your Games by Apollo™ unit is free from any defects in material or workmanship for a period of ninety days from the date of purchase. If any such defect is discovered within the warranty period, Games by Apollo™ will repair or replace the unit free of charge on receipt of the unit, with proof of purchase.

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